Lessening Student Anxiety with Docker

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by

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Remote learning during the COVID-19 pandemic transformed the educational landscape for hands-on Computer Science courses. This paradigm shift accelerated the transition from traditional in-person programming labs to decentralized student-provided resources. Even as students returned to in-person learning, many continued to rely on their personal computers rather than embracing university-provided labs. However, this shift to decentralized, heterogeneous environments introduces various information technology and instructional challenges. The recent emergence of lightweight, container-based virtualization presents a unique opportunity to address these challenges by offering standardized environments on decentralized platforms. To investigate this opportunity, we implemented lightweight virtualization for three undergraduate computer science courses with a total enrollment of 188 students. To understand the challenges and successes of implementing these environments, we surveyed 42 students before, during, and after the three courses. Our survey responses identified that 84% of students adopted our standardized environments, with 75% indicating it contributed to their success. We believe that sharing our experience will prove valuable for instructors who wish to explore adopting container-based virtualization to reduce student anxiety in the modern classroom.
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List of Symbols, Nomenclature or Abbreviations

AMD64  64-bit processor architecture developed by Advanced Micro Devices
ARM    Advanced RISC Machine
GB     Gigabyte
GSA    Graduate Student Assistant
OS     Operating System
RAM    Random Access Memory
RISC   Reduced Instruction Set Computer
VM     Virtual Machine
VNC    Virtual Network Computing
VPN    Virtual Private Network
WSL    Windows Subsystem for Linux
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Chapter 1

Introduction

1.1 Introduction

The pandemic-induced shift to remote learning has demanded new pedagogical approaches as faculty hastily adopted hybrid and online learning models [12, 3]. Our university adopted a hybrid learning model, providing online and in-person classes simultaneously. Video conference tools and digital learning platforms replaced traditional lectures and labs [23]. Without access to university computer labs, the decentralized learning approach created vastly different digital environments for students. Even as students returned to in-person learning, many continued to rely on the unique decentralized resources they had adopted rather than embracing university-provided labs. This paradigm shift introduced unique challenges requiring instructors and students to debug and troubleshoot different software, operating systems, and hardware. As such, technical issues and troubleshooting can detract from valuable learning time and contribute to students’ anxiety levels as they strive to keep up with coursework and achieve their learning objectives. We hypothesize that lightweight virtualization presents a solution to this challenge by delivering stability through a standard envi-
In this thesis, we make the following contributions:

1. We propose and implement a lightweight, container-based, standardized environment for three undergraduate computer science courses, including introductory programming, operating systems, and cybersecurity.

2. We collected survey responses from 42 students before, during, and after the courses to explore the challenges and successes of deploying lightweight virtualization for hands-on undergraduate computer science education.

3. To allow other instructors to build on our initial success, we publish our container build scripts, images, and tutorials at [redacted].

Organization: Section 2 provides background information about virtual machine technology and explores opportunities in the educational landscape. Section 3 addresses the tools and programs each course requires, the current method of obtaining these resources, why these methods fall short, and our approach. The experimental setup and data collection method are described in Section 4. Section 5 discusses the results obtained and the challenges faced and provides insights for future experimentation. Section 6 investigates previous work related to lightweight virtualization and containerization in education. Finally, Section 7 presents conclusions and a plan to advance this research in the future.
Chapter 2

Background

The following section introduces the opportunities created by lightweight container-based virtualization over traditional hypervisor-based virtual machines. We then explore how this technology solves the modern hybrid learning environment.

2.0.1 Hypervisor-Based Virtualization

In previous works, instructors have leveraged hypervisor-based technology to deliver standardized course environments [16, 20, 11, 13, 22, 17]. In this approach, isolated virtual machines emulate physical hardware, including processing, storage, and memory. This virtualization allows users to run entire operating systems within a guest host. Traditionally, classroom environments have embraced Type-2 hypervisors (e.g., Vmware, VirtualBox) that exist between the host operating system and the hardware [15, 4].

Despite the benefits, hypervisor-based virtualization does introduce challenges. Hypervisor-based virtualization requires allocating memory and storage to replicate the RAM and hard disks of the guest operating system. For example, Ubuntu recom-
mends reserving 8 GB of memory and 25 GB of storage [19]. These resource constraints complicate running multiple virtual machines simultaneously [13], limiting student experiments and research. Further, these memory and storage constraints present a significant challenge for student adoption due to the negative impact on the performance of the host operating system.

2.0.2 Container-Based Virtualization

Docker offers a platform for developing, deploying, and running applications using lightweight container-based virtualization [2]. Unlike hypervisor-based virtualization, container-based virtualization can emulate many operating systems and software. The Docker build process constructs images from a Dockerfile configuration that describes the base operating system and the runtime environment, including additional libraries, dependencies, system tools, and settings. Since Docker packages all the code and dependencies into an image, the resulting image can run consistently and reliably in many computing environments. At runtime, Docker containers provide an isolated execution environment for the image. Containerization allows users to build and deploy less resource-intensive applications than hypervisor-based virtualization. Further, users can export images to repositories (e.g., Dockerhub), allowing rapid remote deployment. The combination of these benefits introduces opportunities for deployment in educational environments.

Container-based virtualization provides greater support for re-designing and redistributing classroom environments. Consider the scenario where an instructor is required to add an additional software component to an image. Under hypervisor-based virtualization, the instructor will need to redistribute the entire new image to the students. Under container-based virtualization, students will only need to pull the additional layers created by the new software.
2.0.3 Virtualization Opportunities

The shift to remote learning during the COVID-19 pandemic accelerated a transition in the educational learning environments that computer-science students use to complete hands-on labs [12, 3, 18, 23]. However, decentralizing student environments complicates instructor mirroring and issue troubleshooting. Prior to this shift, instructors conducted hands-on labs in university labs to control the learning flow. Additionally, decentralizing student environments presents challenges for hands-on labs with complex software requirements. Anecdotally, our Introductory Programming course required a specific legacy Java version preferred by the instructor. Additionally, our Operating Systems Concepts course required installing the OS161 [10] operating system and several dependencies. Finally, our Cybersecurity course required several specific tools with complex configurations, libraries, and dependencies.

The increasing heterogeneity of architectures and operating systems introduces challenges. Student workstations may run the Windows, Linux, and MacOS Operating Systems run on AMD-64 [1] and ARM architectures. For example, ARM-based M1/M2 MacBooks can only perform limited hypervisor-based virtualization. The new M1 and M2 processors use an ARM-based architecture instead of the more commonly used AMD-64 architecture. Since hypervisor-based virtualization virtualizes at the hardware level, ARM-based processors cannot emulate an AMD-64 [21] architecture. VMWare Fusion only supports a limited set of operating systems, including ARM-based Linux and Windows. Further, users cannot deploy ARM-based virtual-machines to AMD-64 systems and vice-versa. Docker presents a solution for computer science-related education in the modern hybrid educational landscape as it offers standardization. Modern hybrid classrooms, consisting of in-person and remote students, will likely consist of different operating systems and architectures. For example, one student could be at home virtually attending lessons on an M1 MacBook Air, another
student could be in person on their Intel MacBook Pro, and a third student could be in person on a school-provided Dell desktop. Container-based virtualization can accommodate all of these computers with a single cross-platform image. Docker, an operating system-independent technology supports Windows, MacOS, and Linux on x86-64, ARM, MIPS, PPC64LE, and S390X architectures [5].
Chapter 3

Methodology

To address the challenges of decentralized student environments, we implemented container-based virtualization solutions for three undergraduate Computer Science courses with a total enrollment of 188 students. We hypothesized that deploying standardized container-based environments could reduce student anxiety by providing a solution to the technical and instructional challenges of decentralized learning. After consulting with the primary course instructors for each course, we built custom Docker images. Further, we posted them to the Dockerhub repository, making them available remotely for all students.

Fundamentals of Software Development: To understand the impact on first-year students, we chose to implement Docker image for our Fundamentals of Software Development course. This is a first-year required undergraduate course for both our Computer Science and Software Engineering majors. The course discusses the reading, understanding, and writing of small programs in the Java programming language. In addition to the Docker solution we developed, students could complete hands-on labs using the following methods.
Table 3.1: This table depicts details of the containers we distributed. It gives a brief overview of the base image, software, and image size for each course.

<table>
<thead>
<tr>
<th>Course</th>
<th>Size</th>
<th>Base Image</th>
<th>Software</th>
<th>DockerHub Pulls</th>
</tr>
</thead>
<tbody>
<tr>
<td>Introductions to Software Development</td>
<td>2.29 GB</td>
<td>ubuntu:20.04</td>
<td>noVNC, java jdk, jre, text editors</td>
<td>105</td>
</tr>
<tr>
<td>Introduction to Cybersecurity</td>
<td>20.5 GB</td>
<td>kali/kali-rolling</td>
<td>Over 140 Apt Packages</td>
<td>132</td>
</tr>
</tbody>
</table>

1. Using dedicated university labs, whose availability is limited by competing courses and students.

2. Using a shared learning and research server accessible to students, faculty, and staff. This is accessible via SSH on campus and through a VPN off campus.

3. Installing all of the packages, dependencies, and configurations on their personal computer.

To accommodate the course requirements, we implemented a docker image that provided Java JDK, JRE, and code editors. Further, we constructed our image from a base image constructed by [8] that offered a graphical desktop environment. Newer students could connect to the image using a web-based Virtual Network Computing (VNC) session to support ease of adoption. Further, we constructed students how to map a persistent folder on their desktop to transfer files into and out of the Docker environment.

**Operating Systems**: To examine the impact on third-year undergraduate Computer Science students, we implemented a solution for our *Operating Systems Concepts* class. In this course, our students examine the design and implementation of operating systems using the instructional operating system OS161 [10]. During past iterations of this course, students indicated difficulty setting up the course environment prior to their first assignment. Additionally, the instructor-provided hypervisor-based virtual machine image does not work on the newer M1 and M2 MacBooks. In addition to the
Docker solution we developed, students could complete their hands-on labs using the following methods.

1. Developing their own virtual machine based on instructor-provided build instructions.

2. Downloading and configuring an instructor-provided VMWare image.

We expected the students enrolled in this course to have a higher computer literacy than introductory students, so our Docker solution did not include a browser-accessed VNC session. Further, a previous student in the course built a Docker container that we used as a base for our image [14]. As with the previous container, we provided instructions about mapping a folder on the local filesystem to the container.

**Cybersecurity Elective:** Finally, we developed a Docker container for our Introduction to Cybersecurity course, an elective that explores a breadth of offensive cybersecurity techniques. While we deployed minimal containers for the previous two courses, the breadth of materials in this course required a unique approach. The course has eight hands-on labs and a semester-long CTF competition. In addition to the Docker solution we developed, students could complete these labs using the following methods.

1. Using a dedicated cybersecurity lab, with 24-7 access provided by student id cards.

2. Download and configure an instructor-provided VMWare image.

Due to the breadth of the cybersecurity course material, our cybersecurity course had adopted hypervisor-based virtualization for four years prior to our experiment. Initially, the instructor deployed large VMWare images (over 40 GB) quarterly. Instructors reported a large overhead updating and maintaining these images with new
distribution releases. By 2021, our instructors had begun experimenting with replacing VMWare images with Docker containers. By the time of our experiment in the Fall of 2022, Docker had entirely replaced VMware as the virtualization of choice for the Cyber Operations courses. The image created for these courses is larger due to the tools and resources required by all the classes it covers. The initial version of the Docker image for Introduction to Cybersecurity required 20.5 GB of storage. Using the official Docker documentation on optimizing builds, we helped the instructor decrease the build size to 8.27 GB [6].
Chapter 4

Experiment

4.0.1 Experiment Setup

We ran our experiment for the Fall 2022 16-week semester. During the initial class lessons and labs, we provided 188 students with training on deploying Docker resources, mapping the local file system, connecting to network resources, and basic troubleshooting. We developed a set of three optional surveys for each participating class during the 16-week semester.

4.0.2 Survey

The surveys contained six multiple choice questions, nine Yes/No questions, two 5-point Likert scale questions, two 10-point Likert scale questions, and twelve open responses questions. Our surveys focused on the Docker environments and student anxiety. We collected anonymous responses to each survey using Google Forms via an opt-in process.

We distributed the initial survey during the first week of the semester. It consisted of thirteen questions to establish a student interest, resources, and anxiety baseline. We waited for the stress of midterms to be over before we distributed the second
survey. This survey contains ten questions designed to assess how students embraced the Docker environment, their experience so far, and their level of anxiety in the wake of its introduction. We conducted the final survey during the last full week of classes. In order to assess the efficacy of the Docker environment and their anxiety after the course, we asked students eight questions. A summary of the questions is provided in Table 4.1.

4.0.3 Results

Over 22% of enrolled students completed the surveys, including 59 initial responses, 45 mid-course responses, and 42 end-of-course responses. Table 4.1 records the multiple-choice, yes/no, and Likert-scale questions. Figure 4.1 depicts a word cloud of an open-ended opinion-based question. Students noted the ease of use, specifically regarding the setup of the container. Additionally, the container was praised for the convenience...
it gave users by offering all the tools needed for a given course.
<table>
<thead>
<tr>
<th>Question</th>
<th>Response</th>
</tr>
</thead>
</table>
| Before                                                                  | Mac (older version): 11  
Mac (M1/M2 version): 9  
Windows (personal computer): 28  
Windows (school computer): 2  
Linux (any flavor): 9  
Chromebook/Chrome OS: 0  |
| Have you heard of a virtual machine or a container                      | Y: 56, N: 3  |
| Have you heard of Docker                                                | Y: 20, N: 39  |
| Have you ever used Docker                                               | Y: 6, N: 53  |
| Which course did you plan to use the Docker environment for (check all that apply) | Fundamentals of Software Development 1: 18  
Operating Systems Concepts: 29  
Introduction to Cybersecurity: 19  
Other: 9  |
| Programming/programming language experience (check one)                 | 0-1 years experience: 12  
1-2 years experience: 16  
2-3 years experience: 16  
3 or more years experience: 15  |
| Are you mentally prepared for the upcoming course                       | Y: 56, N: 3  |
| How would you rate your overall level of anxiety for the upcoming portion of the course (scale of 1-10) | 4.8 +/- 2.4738  |
| Midterm                                                                 |                                                                                                                                 |
| Did you set up the Docker environment                                   | Y: 38, N: 7  |
| Which course did you use the Docker environment for (check all that apply) | Fundamentals of Software Development 1: 9  
Operating Systems Concepts: 21  
Introduction to Cybersecurity: 15  
Other: 6  |
| How difficult was it to set up the Docker environment (scale of 1-5)     | 2.4 +/- 1.1998  |
| Has your anxiety about the course improved                              | Y: 29, N: 11  |
| How would you rate your overall level of anxiety for the upcoming portion of the course (scale of 1-10) | 4.1 +/- 2.4292  |
| Final                                                                   |                                                                                                                                 |
| Do you think that the Docker environment worked well for this course     | Y: 33, N: 5  |
| Which course did you use the Docker environment for (check all that apply) | Fundamentals of Software Development 1: 12  
Operating Systems Concepts: 19  
Introduction to Cybersecurity: 9  
Other: 2  |
| Do you feel like the Docker environment helped you in this course        | Y: 30, N: 10  |
| Was the anxiety you felt for the course helped at all by the preconfigured and standardized Docker environment | Y: 27, N: 12  |

Table 4.1: A comprehensive table of discrete question responses.
Chapter 5

Discussion

5.0.1 Successes

Reported Reduction in Anxiety: All three courses showed an overall decrease in anxiety at both the midterm and end of semester levels. By the end-of-semester, 69.2% of students reported that the standardized environment specifically helped reduce their anxiety about their course. 75% of students reported that they believe the course environment helped them with their coursework, with an even greater 86.8% of reporting that the environment worked well for their course in general. Open-ended responses identified the convenience and usability of the Docker images. Table 5.1 depicts the initial vs. midpoint anxiety for all three courses. We collected self-reported anxiety levels on a scale of 1 to 10. In order to determine where "high" anxiety fell on our scale we referenced the Generalized Anxiety Disorder 7 items (GAD-7) which uses a scale of 0-21. We adjusted this to our scale of 1-10 giving us a 7.14 which we rounded down to 7. For the Introductory Programming course, the high-level anxiety increased from 0% to 33.4%. We believe this could be due to the lack of adoption of the environment or due to the students being new to experiencing University-level coursework. The
Table 5.1: We surveyed students about their anxiety for the upcoming course on a scale of 1-10 at two points during the semester. Our results show an overall decrease in anxiety from the beginning of the semester to the midpoint of the semester for every class surveyed.

<table>
<thead>
<tr>
<th>Course</th>
<th>Initial Anxiety (Respondents)</th>
<th>Midpoint Anxiety (Respondents)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Introductions to Software Development</td>
<td>4.2222 +/- 2.8191</td>
<td>4.3333 +/- 2.958</td>
</tr>
<tr>
<td>Operating Systems Concepts</td>
<td>5.8333 +/- 2.4070</td>
<td>4.6428 +/- 2.2397</td>
</tr>
<tr>
<td>Introduction to Cybersecurity</td>
<td>5.1724 +/- 2.3914</td>
<td>3.75 +/- 2.4251</td>
</tr>
</tbody>
</table>

Operating Systems course originally reported high-anxiety in 24.1% of students before decreasing to 19.1%. Our Cybersecurity class initially reported that 41.2% experienced high anxiety. However, by mid-semester, it was down to 14.2%.

**Learned and Incorporated Strategies for Greater Adoption Incrementally:**

We hypothesize that minimizing the difficulty of installation strongly contributed to the successful adoption of our Docker images. Using the methodology recommended in [18], we identified and practiced failures in deploying our images. We spent four weeks before the semester testing our images on different workstations, operating systems, and architectures to identify potential issues. Students specifically praised this cross-architecture ability that returned usability to their M1 and M2 Macbooks. Further, we experimented with the most efficient ways to distribute the images to the students efficiently and effectively. After creating the Dockerfiles for each course, we initially expected to have students follow the instructions to build the environment on their computers. During one of the earlier rehearsals, we discovered building the image from the Dockerfile across multiple platforms occasionally presented challenges. For example, the image on the Windows test machine did not build correctly or function. M1 Macbooks would build ARM-based Linux distributions instead of the required AMD64 architecture. In response, we began self-building images and pushing the images to the DockerHub image hosting registry. For $60 annually, Dockerhub supports 5,000 daily image pulls, 5 concurrent builds, and 300 vulnerability scans [7]. We built
the images for each course on an AMD64/Linux machine and uploaded the compiled images to the DockerHub Registry. We then provided students with a simple one-liner command to pull the image, map a local folder, start, and attach. We argue that this approach significantly reduced the opportunity for errors in configuration, building, and deploying images.

**Observed Greater Adoption for Higher Level Courses:** We observed greater adoption among our Cybersecurity and Operating Systems courses with 100% adoption rates and 78% adoption in the Software Development course. We hypothesize that students in the higher level courses have a lot more experience with environment setup and troubleshooting. We further argue that these students were more likely to use a preconfigured environment because they understand the time constraints of configuring and installing software. Seven open-ended responses noted the Cybersecurity course included several preinstalled tools and programs, which allowed them to solve several hands-on course homeworks and labs. Eleven open-ended responses identified the ease of deployment for the Operating Systems container.

**Extended to Extracurricular Activities:** Our university fields a cybersecurity competition team. Due to the constant student turnover, the team conducts routine training sessions once a week for newer students. We observed that our cybersecurity team adopted the Cybersecurity course container. Anecdotally, our team’s leadership reported the ease of deployability introduced a significant opportunity to save time during training sessions. Instead of helping newer students install a Linux-based environment or a specific tool, they would tell them to pull the Cybersecurity container containing all the necessary tools.
5.0.2 Challenges

**Managing Environment Challenges:** Our university operates a Windows Domain environment, with university labs containing restricted Windows 11 workstations. Instructors do not have permission to add or configure software to the workstations. Instead, they must submit tickets to the IT help desk. This restriction presented a significant challenge as we tried to extend our Docker containers to our university labs. Our IT encountered technical issues installing both Docker and the required Windows Subsystem for Linux (WSL.) These issues were complicated by our IT staff’s lack of familiarity with container-based virtualization. Ultimately, it took four weeks to deploy Docker and WSL to our classroom environments.

**Understanding the Audience:** We struggled with early and overall adoption of the Docker environment with first-year students. Students enrolled in Computer Science and Software Engineering must take the Fundamentals of Software Development I course as part of their introductory programming requirements. These students often have little to no experience with computing. We developed and distributed instructions for installing Docker and deploying the course environment. However, the first-year students reported difficulty following the instructions. In responses, we rewrote and redistributed the instructions. Unfortunately we observed that students often did not re-engage with the updated instructions and failed to adopt the Docker container as their programming environment of choice. In future course offerings, we intend to conduct rehearsals with first-year students to ensure ease of understanding of the installation, configuration, and deployment.

**Increasing Instructor Buy-In Increases Adoption:** Convincing students to adopt new technology voluntarily, even for their benefit, presents challenges. Learning new things can be daunting, and learning a complicated technology can increase that anx-
ety. A GSA introduced the Docker environment during the lab portion of the Fundamentals of Software Development 1 course. The instructor briefly mentioned it during the lecture but did not emphasize it much. The beginner students that make up this course may choose a more familiar environment over a more beneficial one. Students taking the Introduction to Cybersecurity course saw a mixed adoption rate. The instructor introduced the standardized environment to the class. The instructor encouraged its use, informing students that help was only available for troubleshooting issues within the educational environment. Despite introducing the Docker environment, many students opted to configure their personal Linux environments. We saw the highest adoption rate of students surveyed at 100% in the Operating Systems Concepts course. The instructor for this course heavily pushed the standardized environment to replace the previous methods for environmental setup. Using the Docker environment was particularly helpful to students with the M1 and M2 MacBooks to avoid configuring a VM on an ARM architecture.
Chapter 6

Related Work

Previous works have explored the use of container-based virtualization to provide students with a standardized environment [16, 20, 11, 13, 22]. Tobarra et al. previously argued for integrating remote virtual labs into the classroom in [22]. The authors used a Docker container-based virtualization to develop remote virtual lab environments. However, this presents a challenge as students would have to rely on remote resources’ dependability and access to consistent and reliable internet. This approach presents significant connectivity hurdles. In less accessible environments, providing students with local resources on their computers might be a solution to the problem [11]. In response, we argue for delivering lightweight containers to run on student workstations regardless of connectivity. Jiang and Song examined container-based virtualization in classrooms and laboratories in [11]. The paper explains the advantages and disadvantages of container- and hypervisor-based virtualization. The authors address four different courses that experienced difficulties based on working environments. Their investigation focused on leveraging pre-built Docker Hub images only. We argue that the relative ease of Docker allows instructors to create custom-made images specifically tailored for their courses. Alternatively, [16] transitioned their campus cluster of Linux
systems to the cloud. After the launch of Codespaces on Github in 2021 [9], they began using it to distribute standardized coding environments to students. Codespaces, however, is a cloud-based version of Visual Studio Code backed by Docker containers. While this approach may satisfy introductory programming courses, it does not scale to meet the needs of more complex coursework like operating systems, databases, networking, cybersecurity, or machine learning.
Chapter 7

Conclusion

In this project leading to the thesis, we presented our experiences introducing lightweight virtualization into the classroom. We hypothesized that this approach would reduce student anxiety by delivering stability through a standard environment. We explored this hypothesis by designing and implementing standardized Docker environments for three undergraduate computer science courses. Students reported positively about our approach. Out of 42 Students, 75% reported that Docker contributed to their success during the course. The importance of usability in reducing anxiety was identified. Our initial experiments identify that further research is necessary to understand the benefits of integrating lightweight virtualization in the classroom by conducting a more causal experiment. Our work underscores the importance of developing adaptable educational environments in order to reduce anxiety and enhance learning outcomes when applied to decentralized learning. We shared our materials and experiences for reproducibility, hoping to offer insight to instructors who wish to embrace lightweight virtualization in the classroom.
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